# YEAY, I'M ANORDIC INTERN! ...NOW WHAT?

vordic

At Nordic — Office of Architecture, we are powered by commitment. With our internship program, we commit to giving young professionals a real kickstart to their careers, as well as necessary insight into how we develop our projects and run our office.

We want to give our interns real challenges, while simultaniously providing solid work methodologies and valuable experience. As an intern you are a part of Nordic, so of course, you'll get paid for your efforts.

### ABOUT 240 EMPLOYEES

offices in 4 countries

MORE THAN 30 NATIONALITIES

### Interns helped create this program

Based on feedback from our previous interns, we have created a varied and challenging internship program, designed to help you develop your skills across a series of different tasks guided by some of Norway's leading professionals.

Our 12 month internship program has been divided into five main placements, plus tutoring in a set of tools. The order and duration of each placement may vary depending on our portfolio.

You will also be part of our standard onboarding program. As part of this you will be assigned a "buddy" to help you get settled in during your the first months. Peter Dang will be the primary mentor during your internship.





## 1. DESIGN COMPETITIONS / SKETCH PROJECTS

#### **DURATION** 6-10 weeks

**RESPONSIBLE MENTOR** 

Thomas Fagernes

TASKS Participate in at least two design competitions from start to delivery as a member of the design team. Your tasks will vary from building physical models, to doing site analysis, concept studies, or developing and delivering the final presentation.



### 2. COMMUNICATIONS

#### **DURATION** 4 weeks

RESPONSIBLE MENTOR

R Margit Moorhouse

TASKS Work with acquisitions and tenders, updating Nordic's webpage, posting on social media, as well as working with different kinds of graphics.



### 3. PROJECT DEVELOPMENT

#### DURATION 16 weeks in total, divided between

- Health care projects
- Airport projects

#### RESPONSIBLE MENTOR

Katja Dorsch (Health care) and Nettie Hew (Airport)

TASKS You will work with project development, within the two core areas of Nordics business: health care and airport/ infrastructure development. The main focus will be schematic design and design development.



### 4. DETAILING

#### DURATION 12 weeks in total, divided between

- small scale
- big scale exterior
- big scale interior

#### **RESPONSIBLE MENTOR**

- Hossam Gadalla (small scale) Christian Henriksen (big scale exterior) Hanne Hemsen (big scale interior)
- TASKSWork with detailing and schematics<br/>in tender and construction drawings.<br/>An assigned team member will follow<br/>you closely to help you develop your<br/>detailing skills.



### 5. VISUALISATION GROUP

#### **DURATION** 4 weeks

**RESPONSIBLE MENTOR** Peter Dang

TASKS Learn the essentials in Rhino 3D as well as concepts for rendering, post-production, animation, VR, and model making using laser-cutting and 3D-printing.

> Geometry optimisation and basics for UV Texture mapping, lighting, and key rendering tips in V-Ray as well as VR in Enscape will all be taught as an extension from Rhino 3D.

Some of these skills will overlap in conjunction with other periods of your internship like design competitions and project development where it will be expected that you can use these acquired skills proficiently and independently in order to produce your ideas.

### TOOLS FOR THE JOB

- **REVIT** Our main production tool, and we offer all interns a 3-day course at the beginning of the internship.
- ILLUSTRATOR & INDESIGN Used throughout the year for creating documents, illustrations and diagrams.
  - RHINO One of our most used sketching tools. During the placement in the visualisation group (commonly known as V-group), you will receive tutoring in Rhino according to your current skill level.
  - RENDERING TOOLS Depending on your skills and preferences, you may receive training in high-level rendering techniques during your placement with V-group.
    - SHOP TOOLS Model making tools from 3D-Print Systems, Epilog Laser-cutter, + handson model making techniques will be acquired during placement in V-group as within design competitions and/or project development periods.

In addition to your placements you will also play a key role in arranging Nordic's social events. Every year we arrange a summer party, an annual ski trip to our mountain lodge, as well as host a series of Nordic Talks and several less planned events such as Friday beers.

These are all great ways to get to know your colleagues and maybe talk something other than shop.

-





When we take you onboard, we're deeply committed to your development, in return, all we ask is your complete dedication to what you already love doing – developing innovative, creative and sustainable architecture.

Welcome to Nordic!